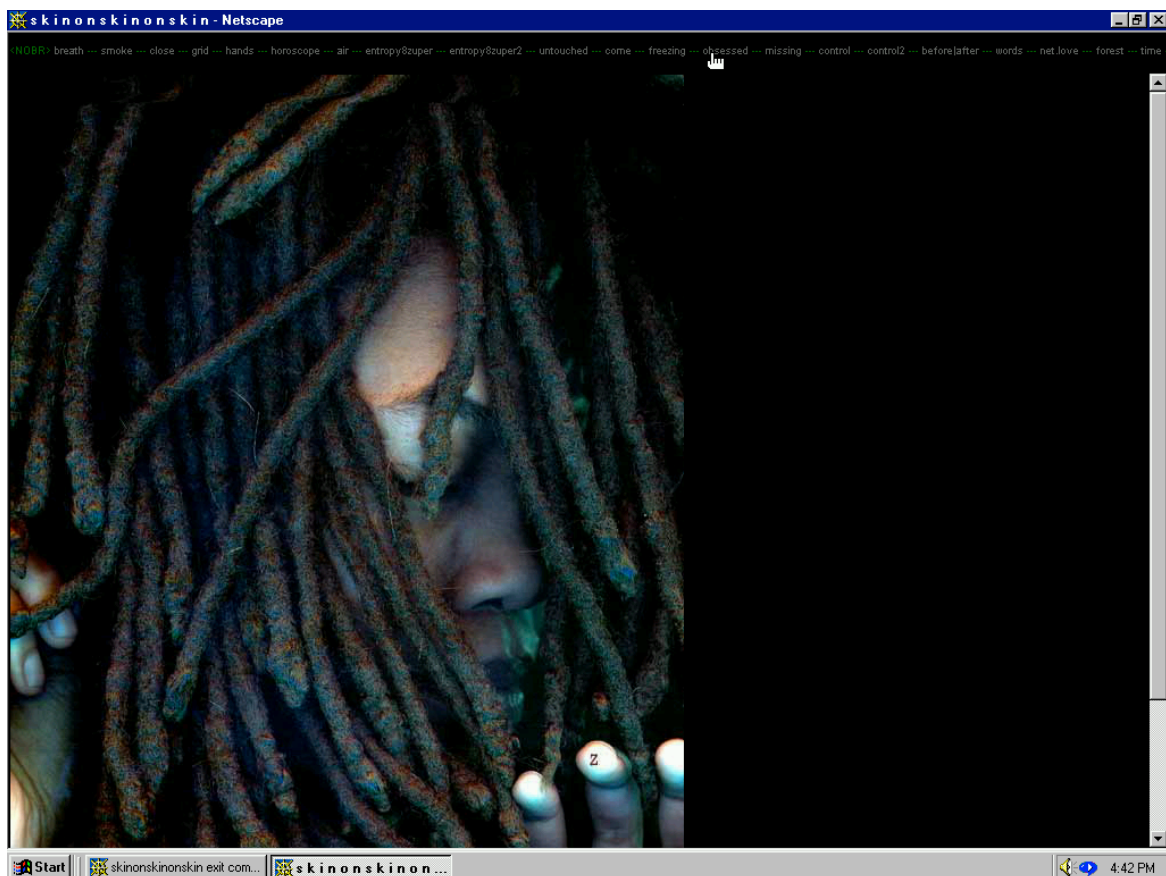


MUSEUM OF THE MOVING IMAGE

FOR IMMEDIATE RELEASE

MUSEUM OF THE MOVING IMAGE PRESENTS FIRST SOLO MUSEUM EXHIBITION DEVOTED TO PIONEERING NET-ARTIST AND SCULPTOR AURIEA HARVEY

Auriea Harvey: My Veins Are the Wires, My Body Is Your Keyboard has been extended through December 1



Auriea Harvey. *Freezing*, from Entropy8Zuper!'s *skinonskinonskin*, 1999. [Download here.](#)

Astoria, New York, (updated June 28, 2024) — Museum of the Moving Image (MoMI) has extended ***Auriea Harvey: My Veins Are the Wires, My Body Is Your Keyboard***, the first major survey of the pioneering net-artist and sculptor, through December 1, 2024. The critically acclaimed exhibition features more than 40 of Harvey's works, including her groundbreaking net-based interactives, video games, and augmented-reality sculptures from a career spanning nearly four decades. The exhibition opened on February 2.

Regina Harsanyi, the Museum's Associate Curator of Media Arts who organized the exhibition, notes, "Auriea Harvey has persistently reimagined and redefined the creative boundaries of networked technologies for more than three decades. She possesses a remarkable sensitivity to how the digital revolution of the 1990s spawned a societal shift in the way humans connect. Her trajectory—from creating artwork to be viewed solely in a web browser to challenging lines between virtual and tangible experiences through 3D printing and augmented reality—consistently reflects the paradoxical power of computers to enable intimacy while interfering with corporeal contact and occupation of shared space."

The Museum's exhibition brings together key works spanning 1987 to 2023, marking the significant phases of Harvey's artistic evolution thus far. Early works range from her handbound sketchbooks to net-based interactives on Entropy8.com.

Monumental, playable projections of Harvey's video games, co-created with longtime collaborator and partner Michaël Samyn, including *The Endless Forest* (2005–) and *Sunset* (2015), will also be featured. Harvey's recent works since 2015 predominantly feature 3D-printed and augmented-reality sculptures that weave her personal narrative into a broader conversation about Western art history and mythmaking.

In collaboration with Rhizome, several of Auriea Harvey's solo and collaborative works will be made accessible online for a global audience. This initiative resurrects some of her groundbreaking webpages, making them available to contemporary audiences after years of dormancy. Additionally, MoMI will launch an accompanying digital catalog, featuring essays from prominent media art scholars that delve into the historical significance and ongoing impact of Harvey's work. The catalog will also republish the Realtime Art Manifesto with updated commentary, reflecting Harvey and Samyn's pivotal role in defining the discourse around real-time 3D as a fine art medium.

Auriea Harvey (b. 1971, Indianapolis, IN) is an artist living and working in Rome. Her practice encompasses virtual and tangible sculptures, drawings and simulations that blend digital and handmade production including 3D printing, augmented and virtual reality. Drawing from her extensive experience in net art and video games in the collaborative groups Entropy8Zuper!, Tale of Tales, and Song of Songs, she brings personal narratives and character development to her practice. She is primarily concerned with making the mythological world visible through form, interaction and immersion. Her works are a synthesis of art historical reference and imagination, and she is engaged across time, media, and material to define what sculptural production means in the present moment. Before moving to Europe, Harvey went to Parsons School of Design for sculpture, living and working in New York for a decade. The artist's work can be found in the permanent collections of the Whitney Museum of American Art, Buffalo AKG Museum, Walker Art Center, and Rhizome's Net Art Anthology. Her video games and mixed reality works have had international success, including exhibitions at the Tinguely Museum, Basel; the Victoria & Albert Museum,

London; the New Museum, New York; and ZKM, Karlsruhe. Harvey is the recipient of a Creative Capital grant and a winner of the Independent Games Festival Nuovo Award. She is represented by bitforms gallery, NYC.

Special thanks to Rhizome; 4thBin; bitforms Gallery, NYC; and ITP NYU.

Museum of the Moving Image (MoMI) is the only institution in the United States that deals comprehensively with the art, technology, enjoyment, and social impact of film, television, and digital media. In its stunning facility in Astoria, New York, the Museum presents exhibitions; screenings; discussion programs featuring actors, directors, and creative leaders; and education programs. It houses the nation's largest collection of moving image artifacts and screens over 500 films annually. Its exhibitions—including the core exhibition *Behind the Screen* and *The Jim Henson Exhibition*—are noted for their integration of material objects, interactive experiences, and audiovisual presentations. For more information about MoMI, visit movingimage.us.

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Top image: Auriea Harvey. *Freezing*, from Entropy8Zuper!'s *skinonskinonskin*, 1999. Excerpt from webpage with audio and digitized image.

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MUSEUM INFORMATION

Hours: Thurs, 2:00–6:00 p.m. Fri, 2:00–8:00 p.m. Sat–Sun, 12:00–6:00 p.m.

Museum Admission: \$20 adults, \$12 senior citizens (ages 65+) and students (ages 18+) with ID, \$10 youth (ages 3–17). Children under 3 and Museum members are admitted free. General admission is free every Thursday, 2:00–6:00 p.m.

Film Screenings: Fridays, Saturdays, and Sundays, and as scheduled. Unless otherwise noted, tickets: \$15 adults, \$11 students and seniors, \$9 youth (ages 3–17), free or discounted for Museum members (depending on level of membership). Advance purchase is available online.

Location: 36-01 35 Avenue (at 37 Street) in Astoria.

Subway: M or R to Steinway Street. N or W to 36 Ave or Broadway.

Program Information: Telephone: 718 777 6888; Website: movingimage.us

Membership: movingimage.us/join-and-support/become-a-member or 718 777 6877

Museum of the Moving Image is housed in a building owned by the City of New York and has received significant support from the following public agencies: New York City Department of Cultural Affairs; New York City Council; New York City Economic Development Corporation; New York State Council on the Arts with the support of Governor Kathy Hochul and the New York State Legislature; Institute of Museum and Library Services; National Endowment for the Humanities; National Endowment for the Arts; and Natural Heritage Trust (administered by the New York State Office of Parks, Recreation and Historic Preservation). For more information, please visit movingimage.us.